

Disciplined Agile Scrum Master (DASM) Certification

Duration
2 Days

Delivery Methods
VILT, Private Group



Disciplined Agile (DA) is a process-decision tool kit that provides straightforward guidance to help people, teams, and organizations to streamline their processes in a context-sensitive manner. Disciplined Agile (DA) provides a solid foundation for business agility by showing how the various activities such as Solution Delivery (software development), IT Operations, Enterprise Architecture, Portfolio Management, Security, Finance, Vendor Management, and many others work together. DA also describes what these activities should address, provides a range of options for doing so, and describes the trade-offs associated with each option. Becoming a Disciplined Agile Scrum Master enables you to improve team performance through the use of agile and lean approaches like Scrum, Kanban, SAFe®, and more.

This course has been approved by PMI for 14 PDUs.

Who Should Attend

This course is recommended for all team members new to Agile and requires no agile experience.

Course Objectives

- Understand the Disciplined Agile mindset and its underlying principles, such as pragmatism, the power of choice, and adapting to context.
- Learn about the fundamentals of agile and lean, and how to use both approaches to produce business value.
- Explore multiple agile and lean techniques from methods such as Scrum, Kanban, SAFe®, and more.
- Understand how to put these techniques into action and ensure effective implementation.
- Learn how to apply the Disciplined Agile tool kit to discover the best way of working (WoW) for you and your team in your unique situation.

Agenda

1 - OUTLINE

- All about Agile
- Agile and beyond
- Building and supporting a Disciplined Agile team
- Choosing your way of working (WoW)
- Initiating your team: Tailoring a fit-for-purpose WoW
- Building a solution: Tailoring a fit-for-purpose WoW
- Deploying your solution: Tailoring a fit-for-purpose WoW
- Ensuring that your team improves, succeeds, and has fun doing so on an ongoing basis
- Influence outside the team